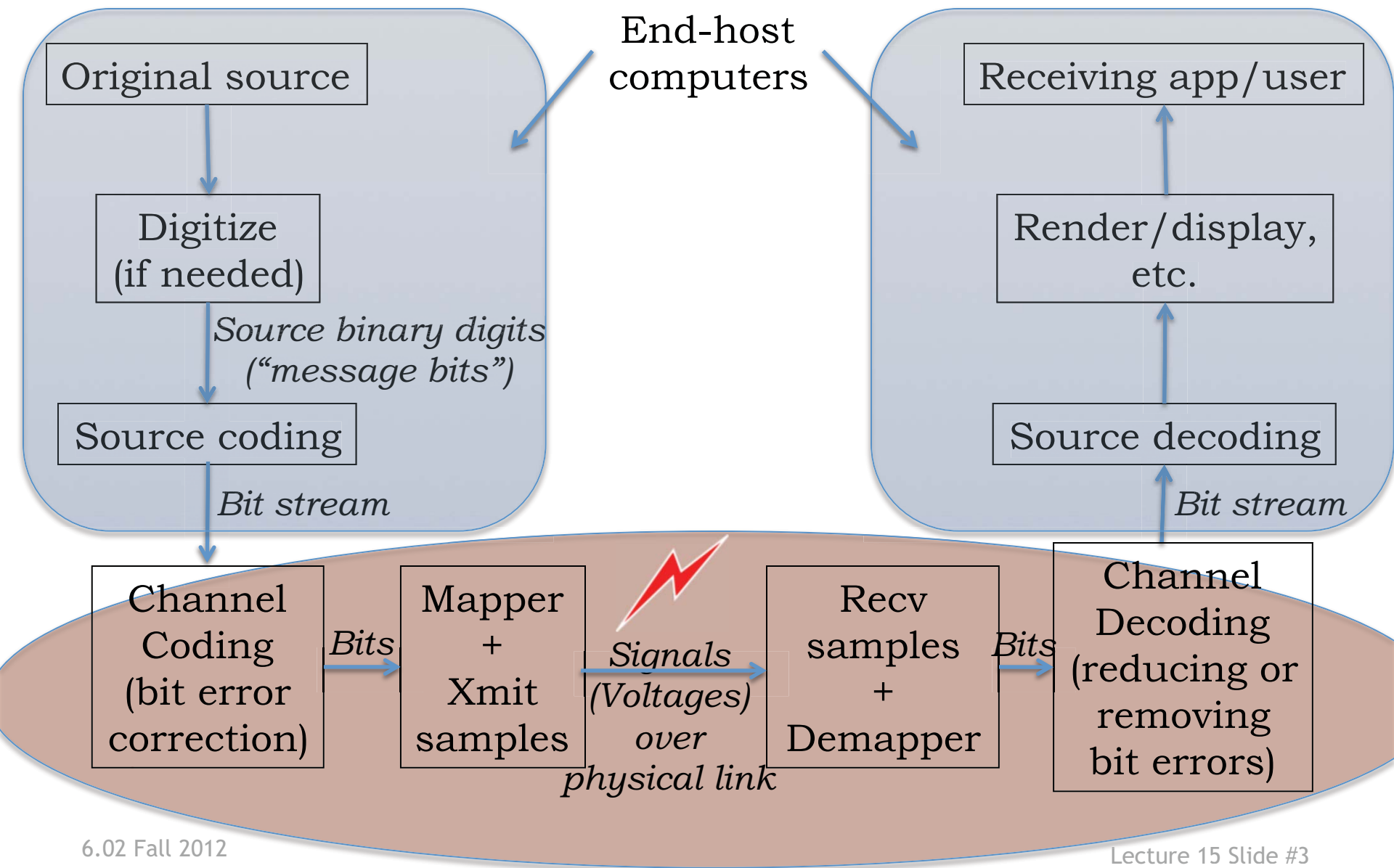


INTRODUCTION TO EECS II  
**DIGITAL  
 COMMUNICATION  
 SYSTEMS**

# 6.02 Fall 2012 Lecture #15

- Modulation  
 – to match the transmitted signal to the physical medium
- Demodulation

# Single Link Communication Model




# DT Fourier Transform (DTFT) for Spectral Representation of General $x[n]$

$$x[n] = \frac{1}{2\pi} \int_{\langle 2\pi \rangle} X(\Omega) e^{j\Omega n} d\Omega$$

where

$$X(\Omega) = \sum_m x[m] e^{-j\Omega m}$$

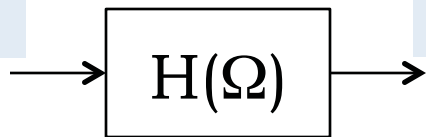


This Fourier representation expresses  $x[n]$  as a weighted combination of  $e^{j\Omega n}$  for **all**  $\Omega$  in  $[-\pi, \pi]$ .

$X(\Omega_0)d\Omega$  is the **spectral content** of  $x[n]$  in the frequency interval  $[\Omega_0, \Omega_0 + d\Omega]$

# Input/Output Behavior of LTI System in Frequency Domain

$$x[n] = \frac{1}{2\pi} \int_{\langle 2\pi \rangle} X(\Omega) e^{j\Omega n} d\Omega$$



$$y[n] = \frac{1}{2\pi} \int_{\langle 2\pi \rangle} H(\Omega) X(\Omega) e^{j\Omega n} d\Omega$$

$$y[n] = \frac{1}{2\pi} \int_{\langle 2\pi \rangle} Y(\Omega) e^{j\Omega n} d\Omega$$

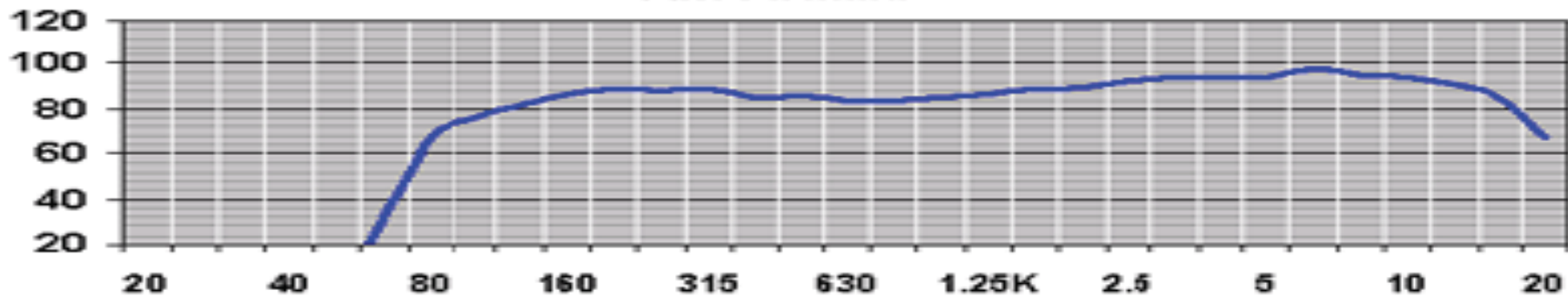
$$Y(\Omega) = H(\Omega) X(\Omega)$$

Spectral content  
of output

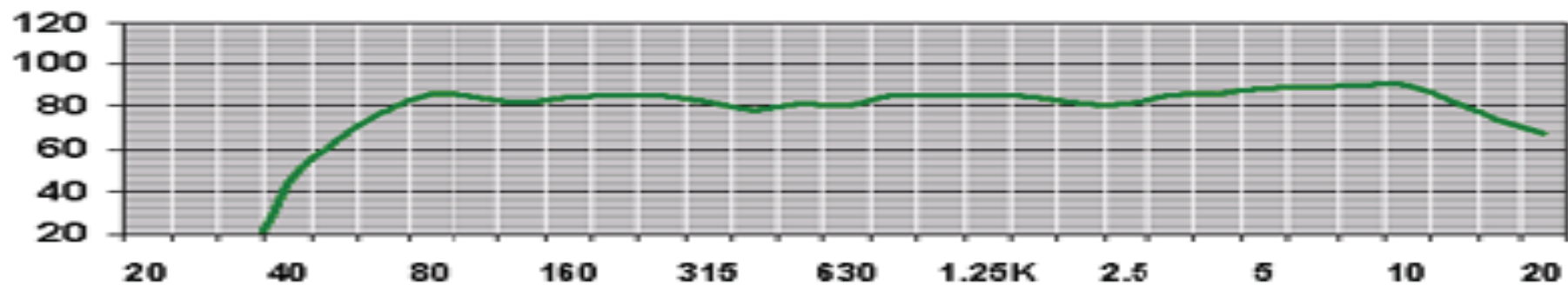
Frequency response  
of system

Spectral content  
of input

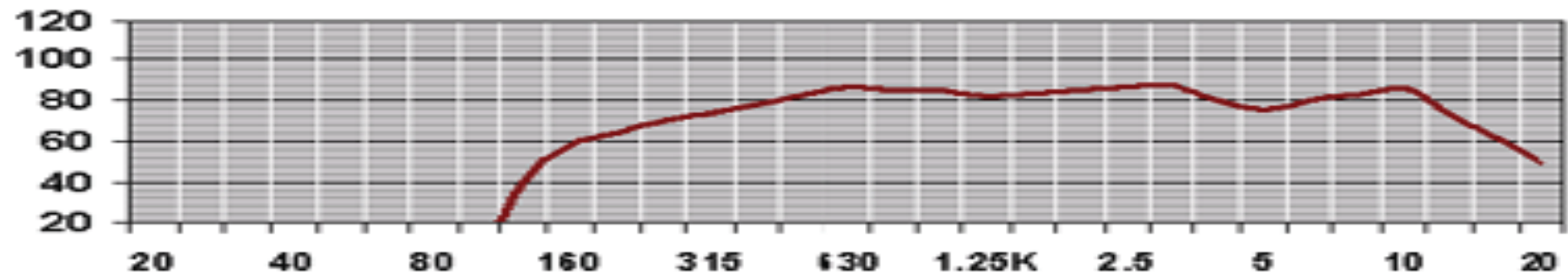
### Altec iMmini



### Bose SoundDock



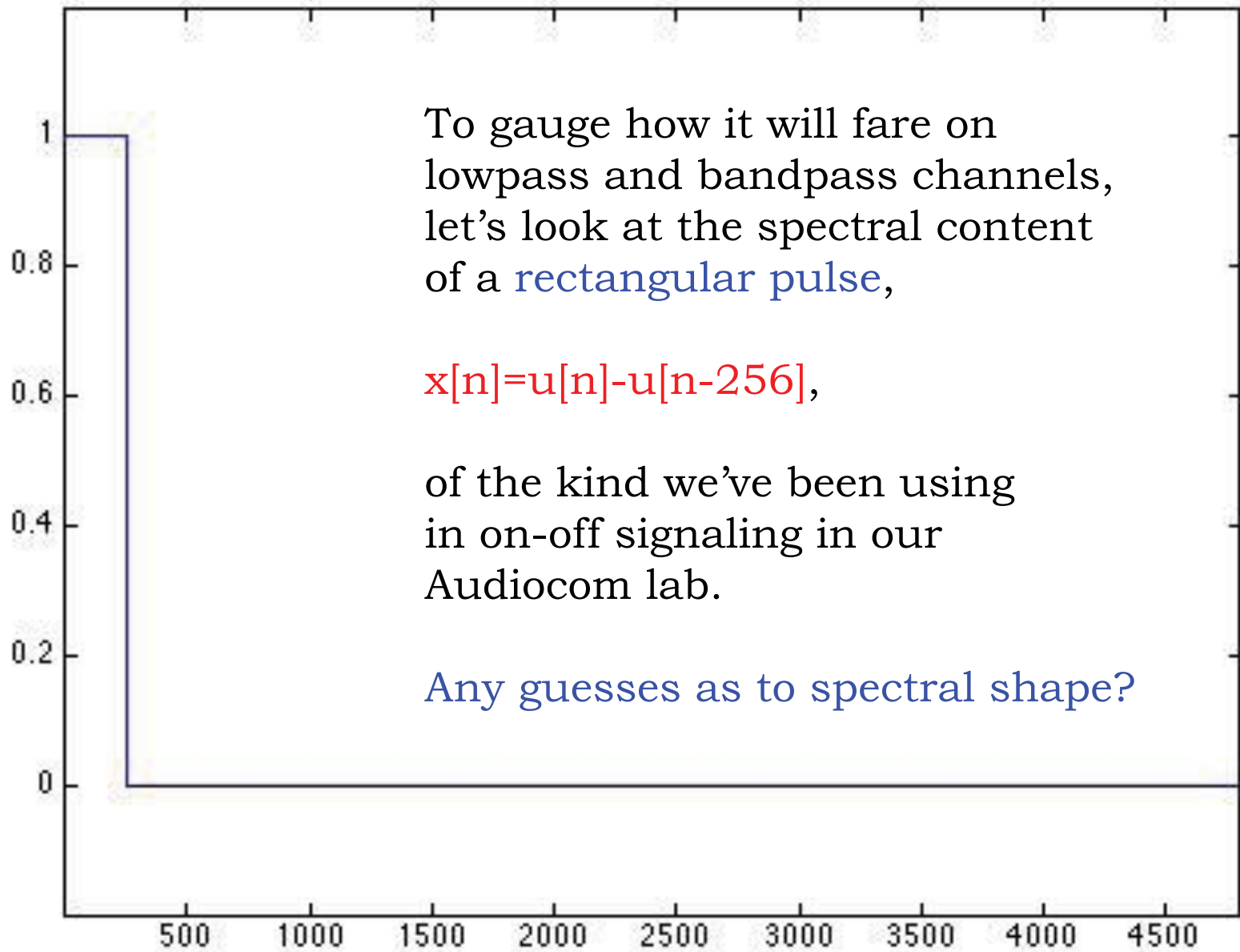
### Sony T33



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# Phase of the frequency response is important too!

- Maybe not if we are only interested in audio, because the ear is not so sensitive to phase distortions
- But it's certainly important if we are using an audio channel to transmit non-audio signals such as digital signals representing 1's and 0's, not intended for the ear



# Derivation of DTFT for rectangular pulse $x[m]=u[m]-u[m-N]$

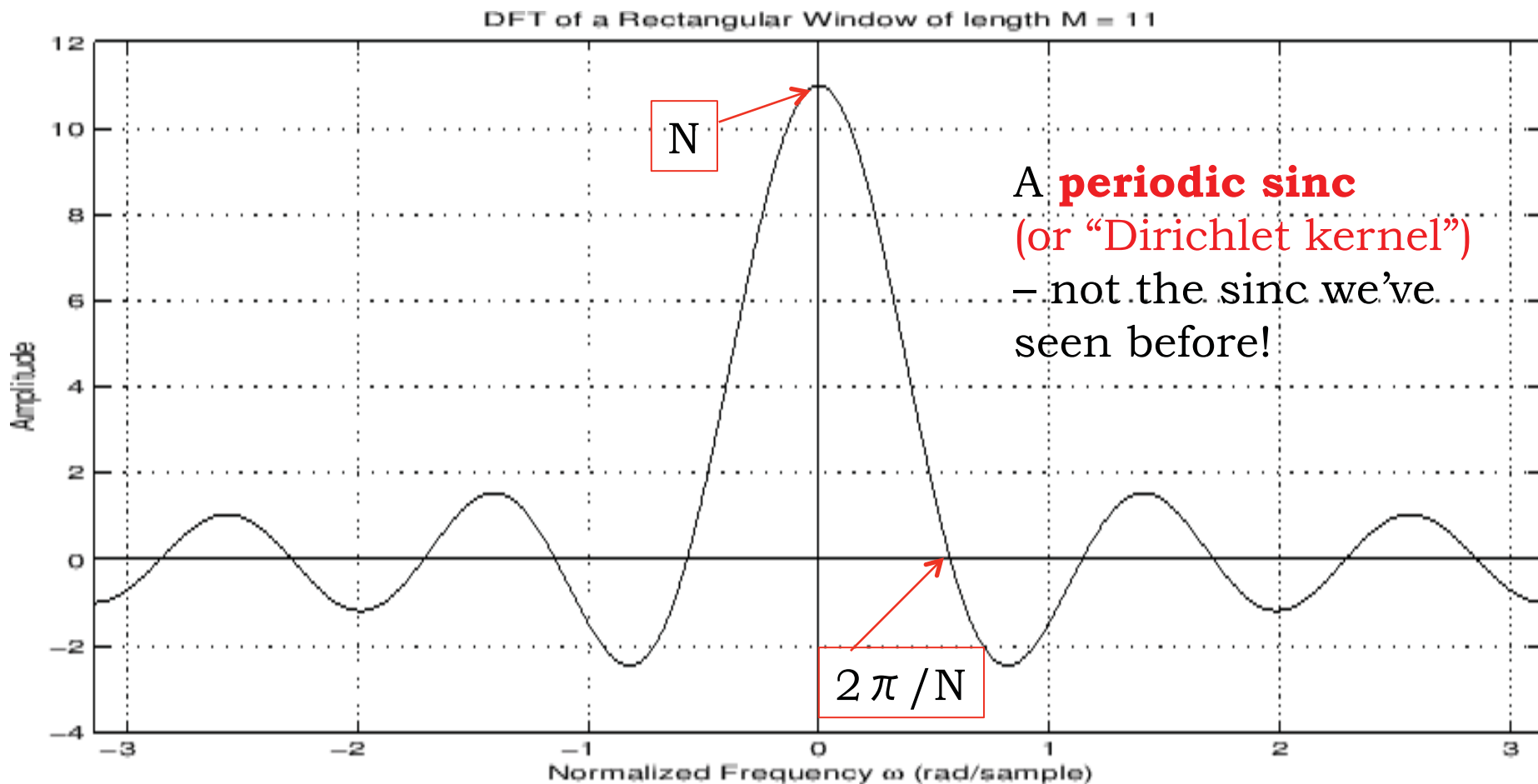
$$\begin{aligned} X(\Omega) &= \sum_{m=0}^{N-1} x[m]e^{-j\Omega m} \\ &= 1 + e^{-j\Omega} + e^{-j2\Omega} + \dots + e^{-j\Omega(N-1)} \\ &= (1 - e^{-j\Omega N}) / (1 - e^{-j\Omega}) \\ &= e^{-j\Omega(N-1)/2} \frac{\sin(\Omega N / 2)}{\sin(\Omega / 2)} \end{aligned}$$

Height N at the origin,  
first zero-crossing at  
 $2\pi / N$

Shifting in time only changes the phase term in front.  
If the rectangular pulse is centered at 0, this term is 1.



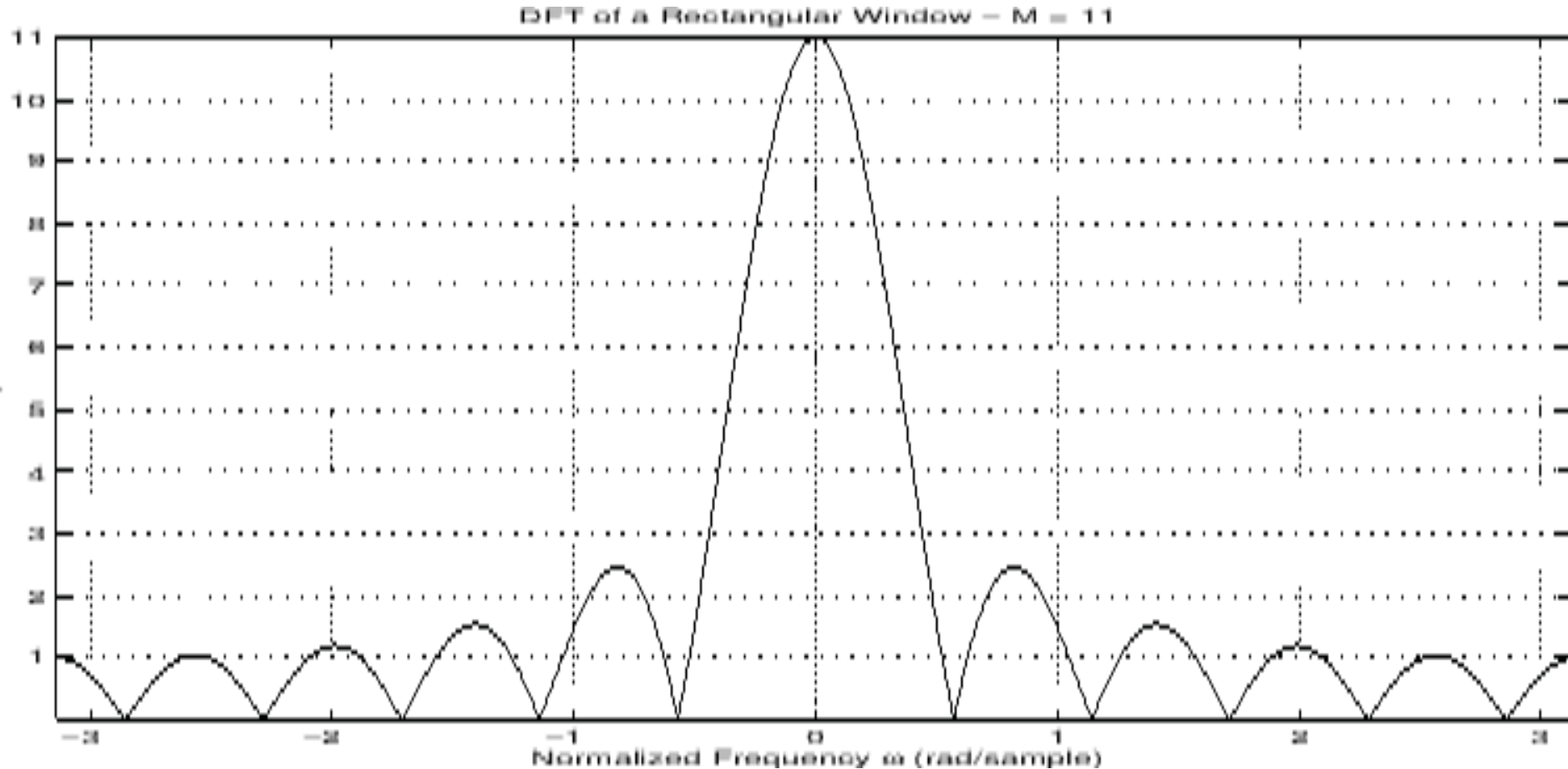
Simpler case: DTFT of  $x[n] = u[n+5] - u[n-6]$   
(centered rectangular pulse of length 11)



Courtesy of Julius O. Smith. Used with permission.

[https://ccrma.stanford.edu/~jos/sasp/Rectangular\\_Window.html](https://ccrma.stanford.edu/~jos/sasp/Rectangular_Window.html)

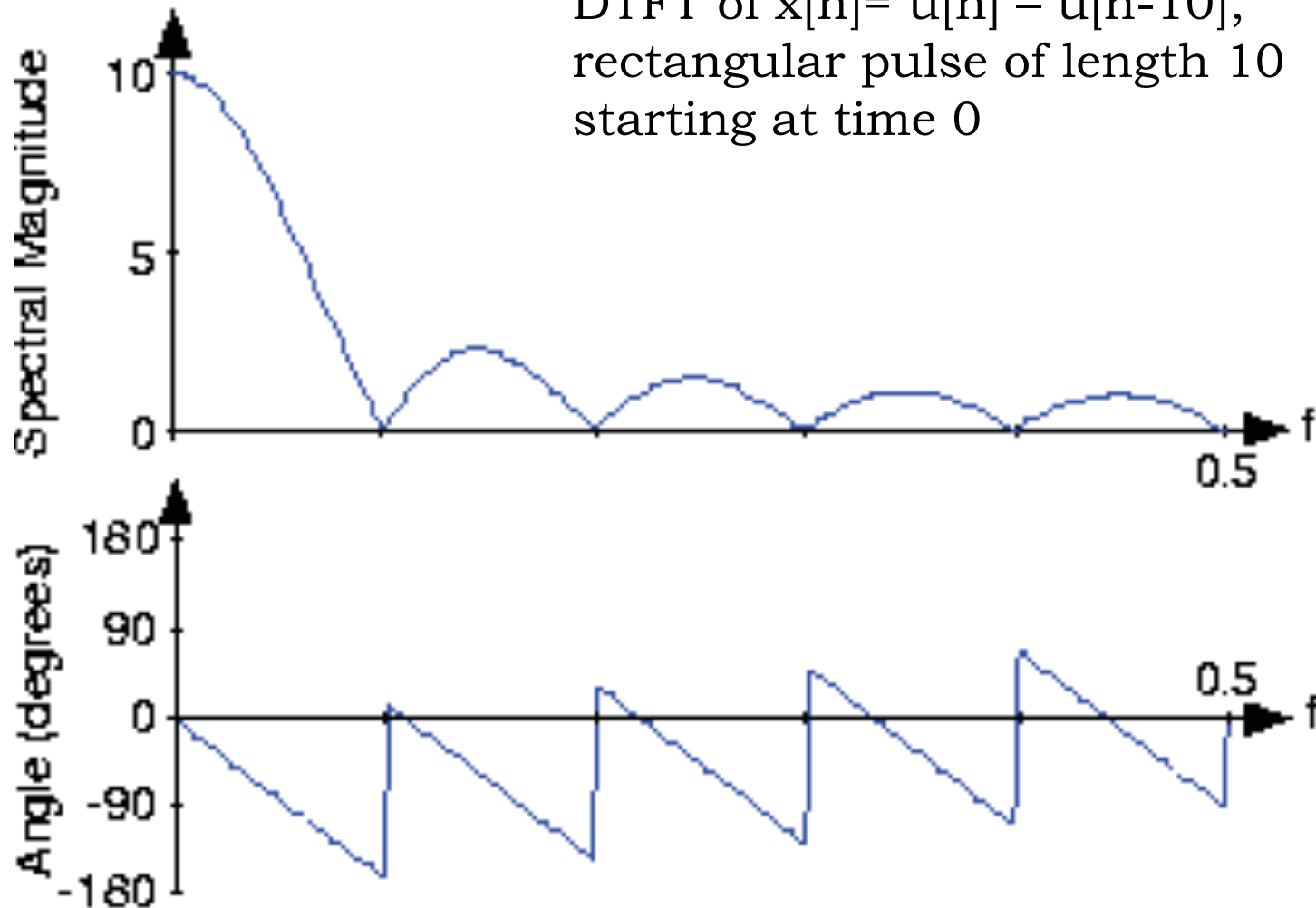
# Magnitude of preceding DTFT



Courtesy of Julius O. Smith. Used with permission.

[https://ccrma.stanford.edu/~jos/sasp/Rectangular\\_Window.html](https://ccrma.stanford.edu/~jos/sasp/Rectangular_Window.html)

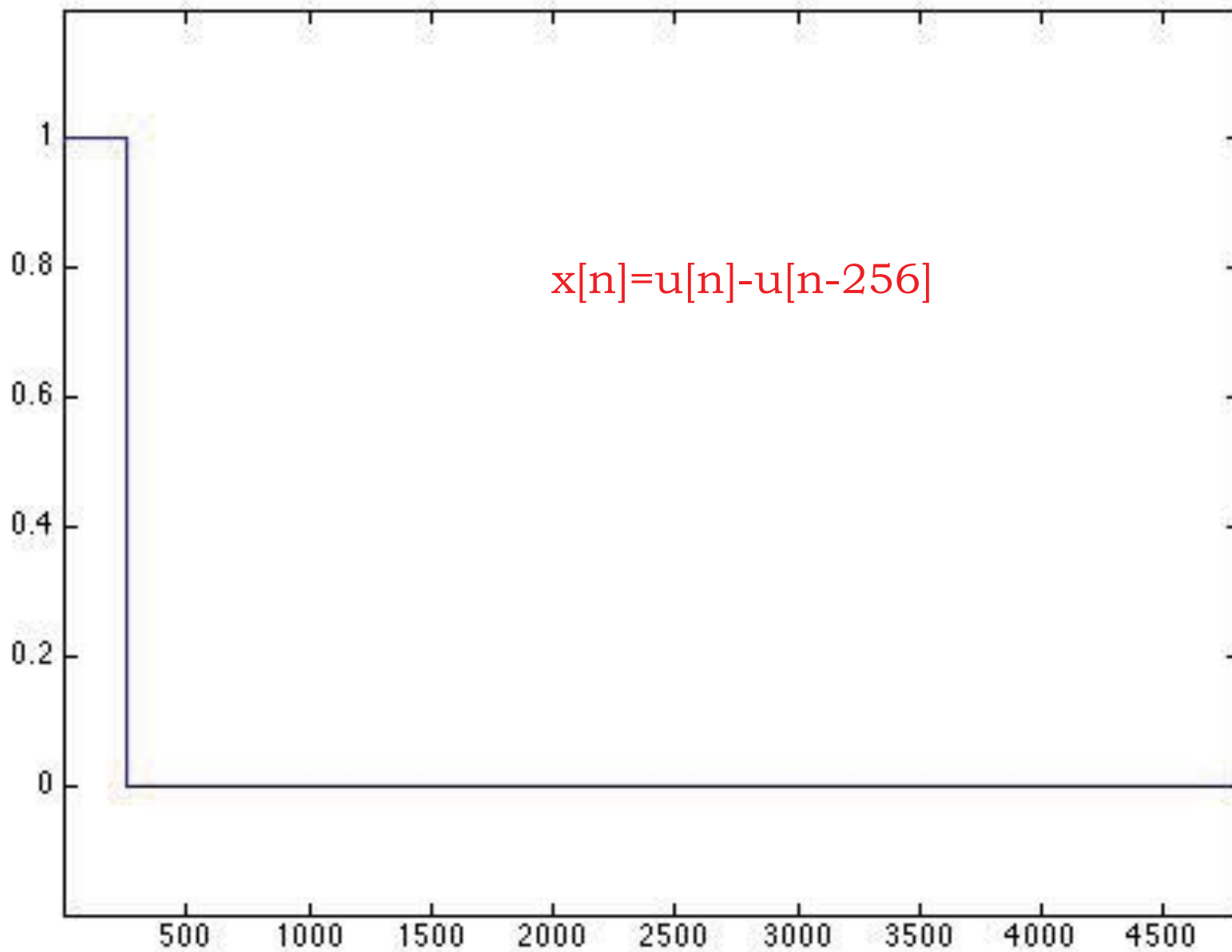
DTFT of  $x[n] = u[n] - u[n-10]$ ,  
rectangular pulse of length 10  
starting at time 0



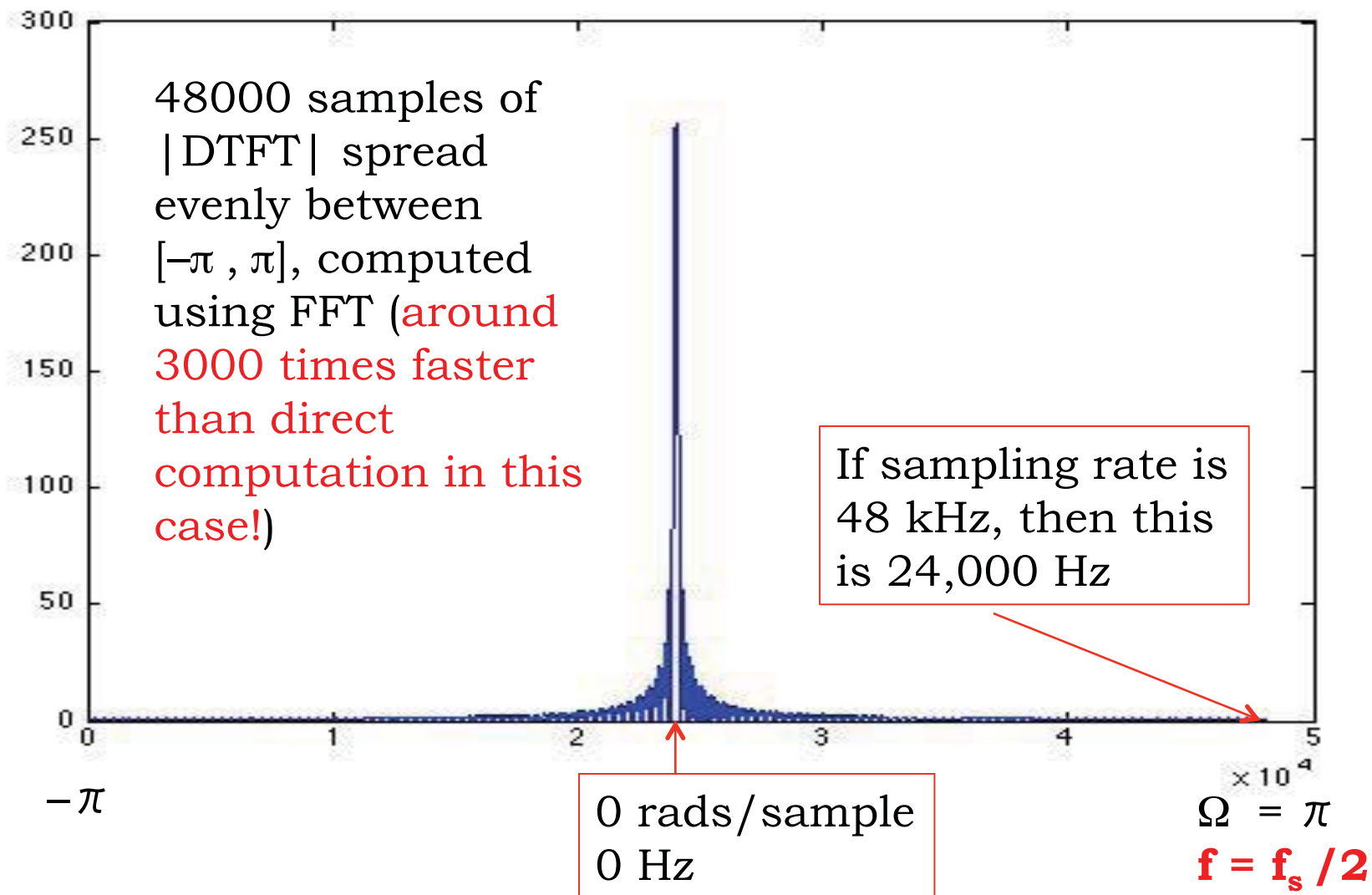
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<http://cnx.org/content/m0524/latest/>

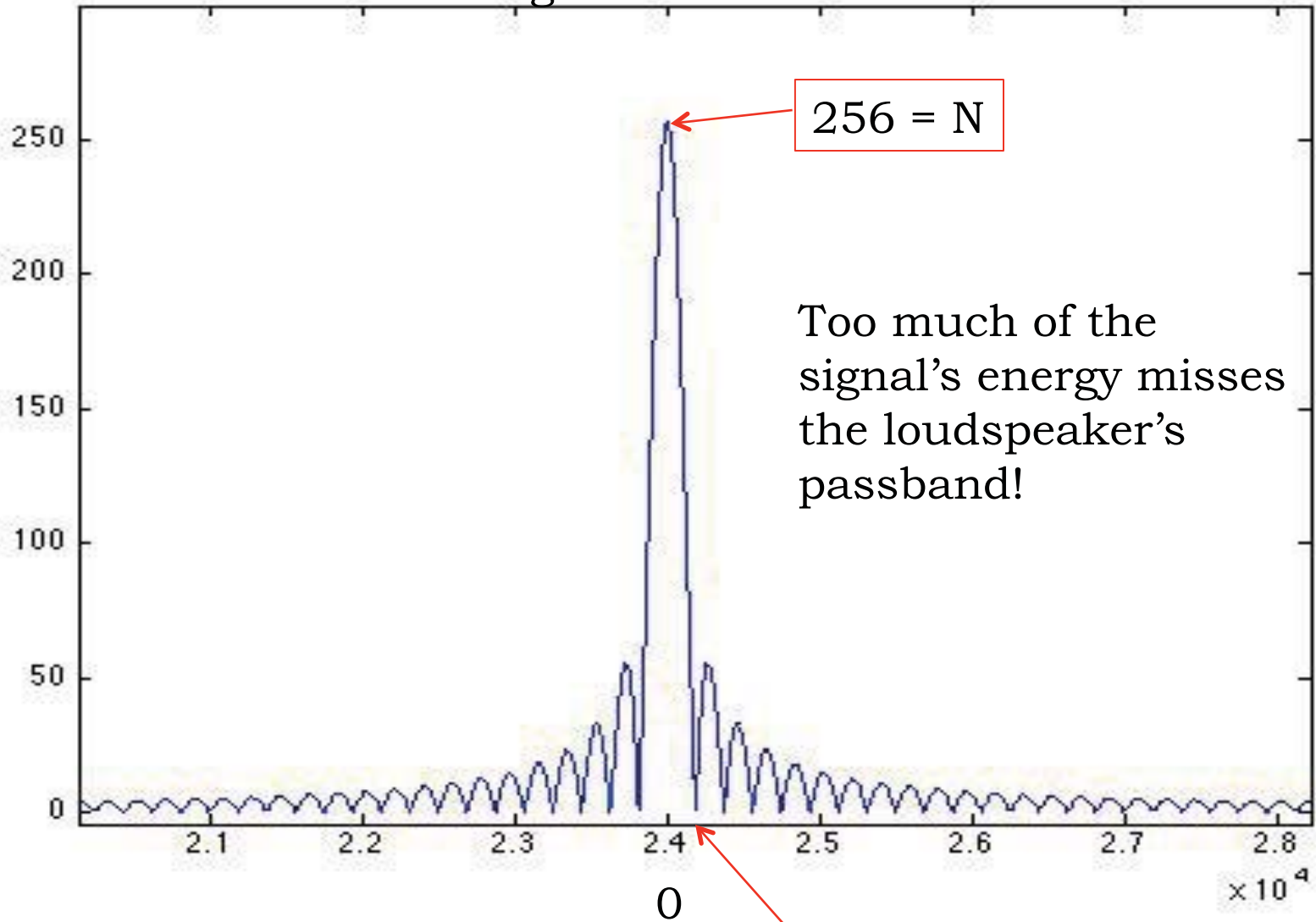
# Back to our Audiocom lab example



| DTFT | of  $x[n]=u[n]-u[n-256]$ ,  
rectangular pulse of length 256:



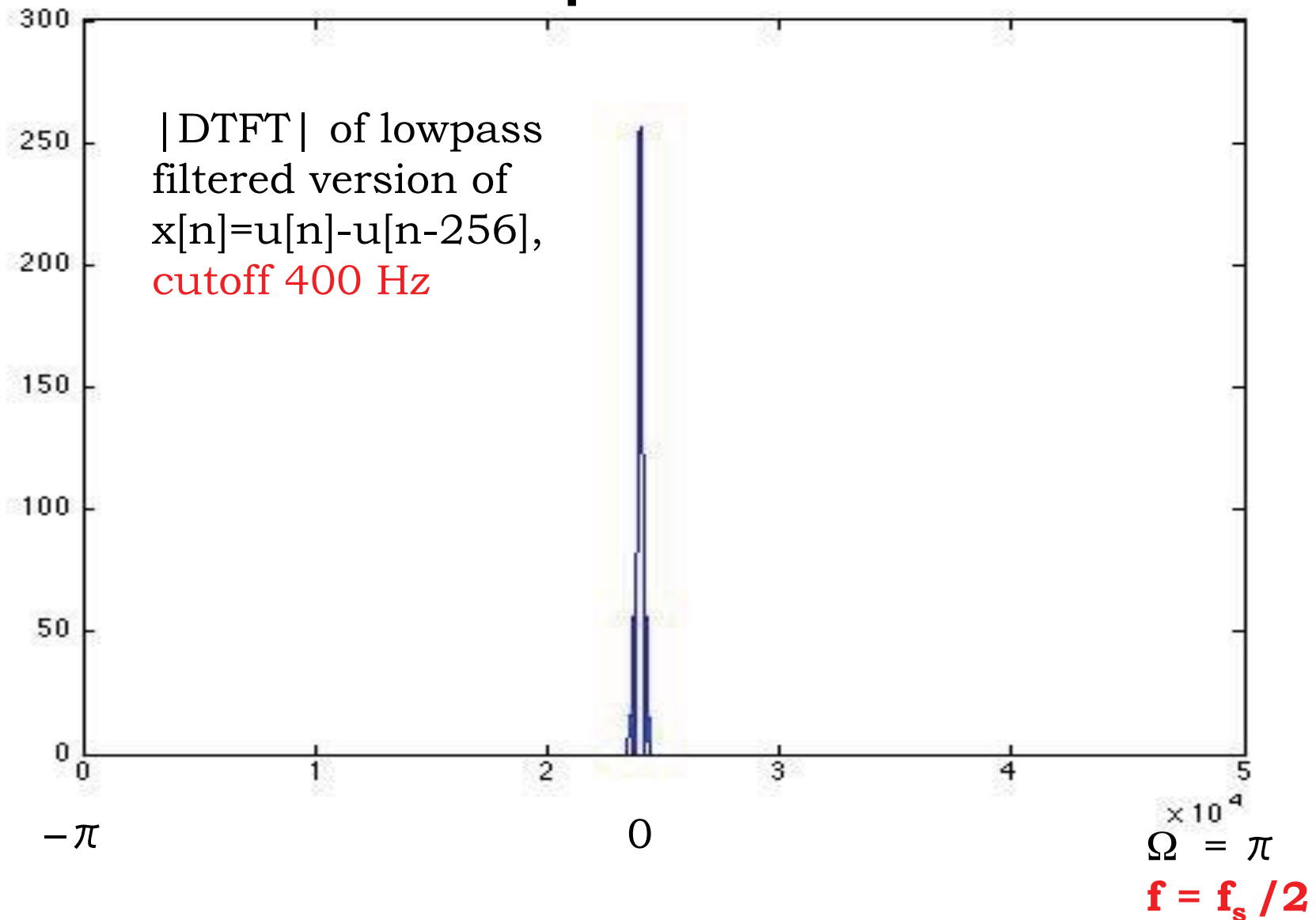
Zooming in:



Too much of the signal's energy misses the loudspeaker's passband!

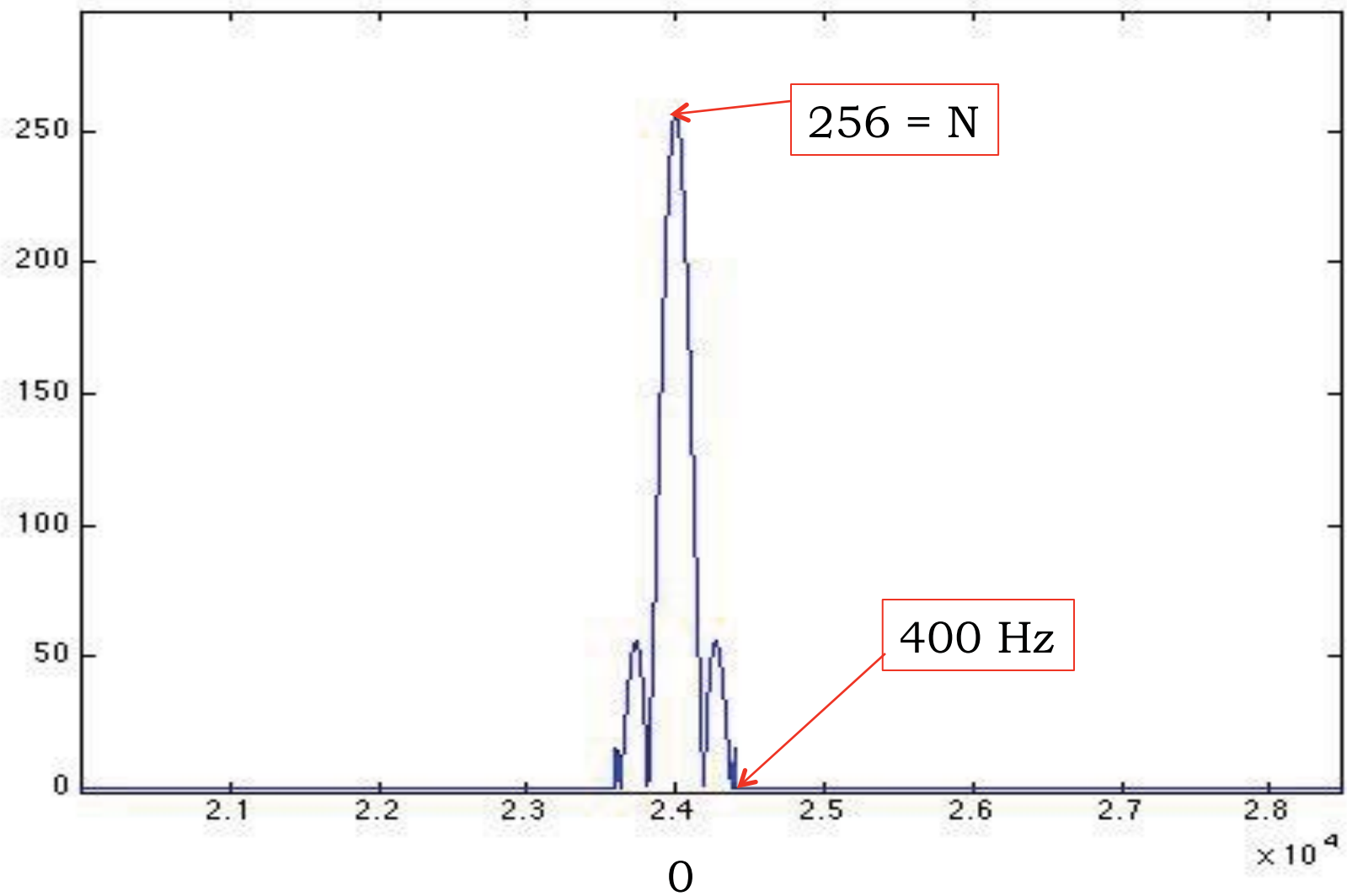
187.5 Hz (corresponds to  $2\pi/N$  when  $f_s = 48$  kHz)

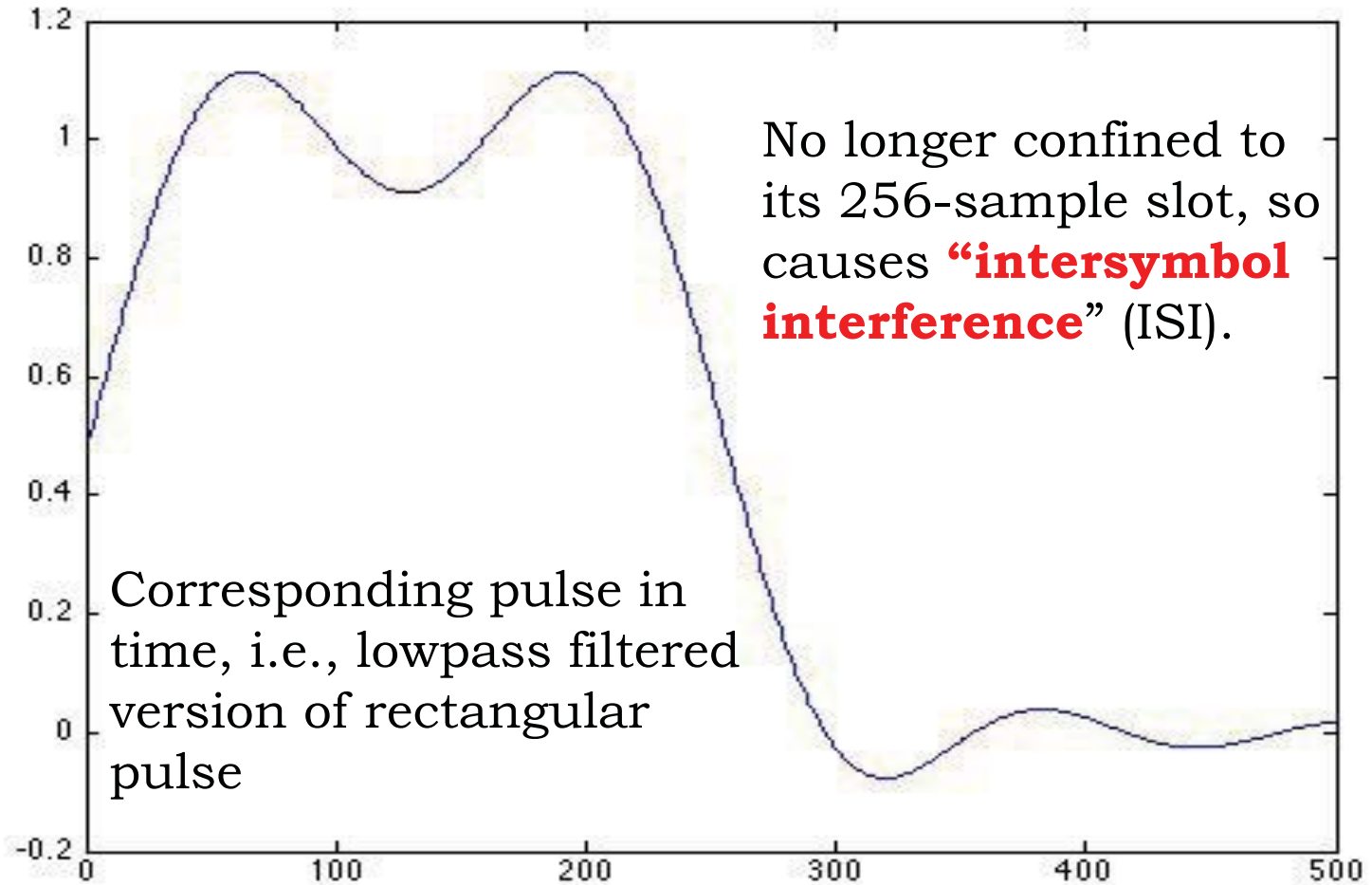
# What if we sent this pulse through an ideal lowpass channel?



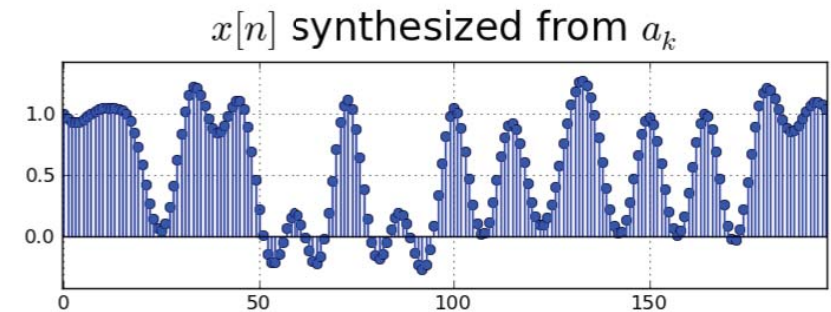
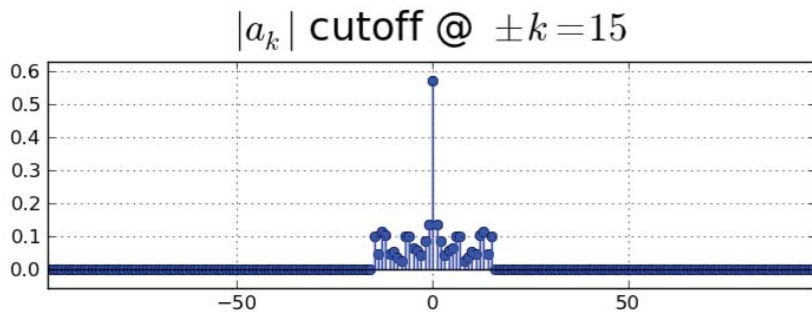
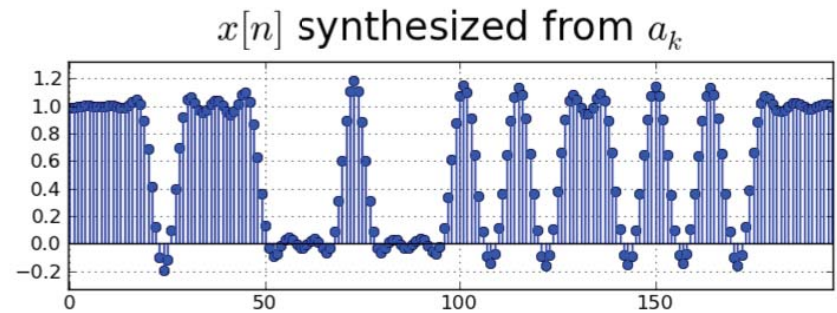
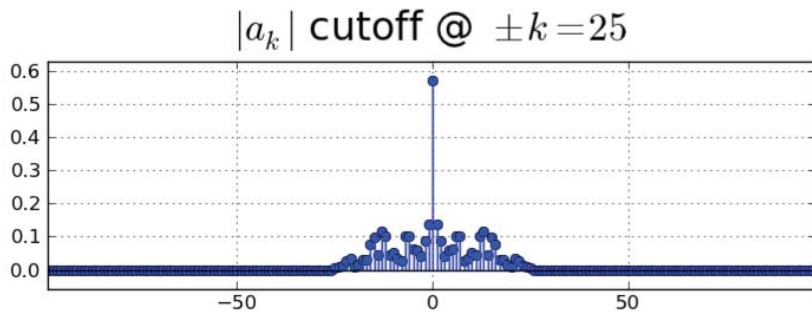
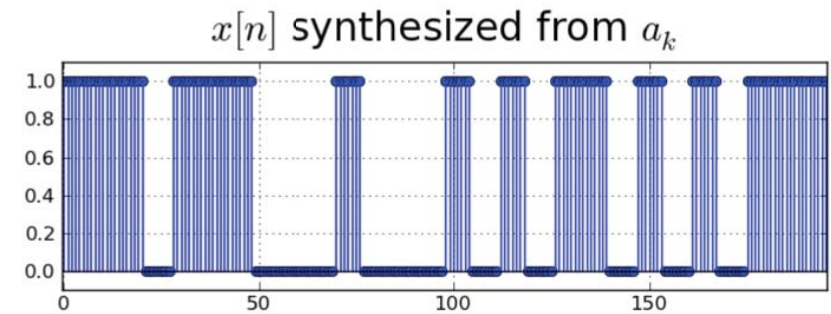
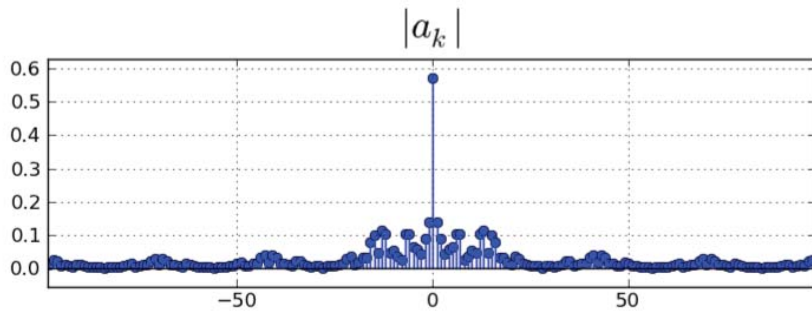


Zooming in:

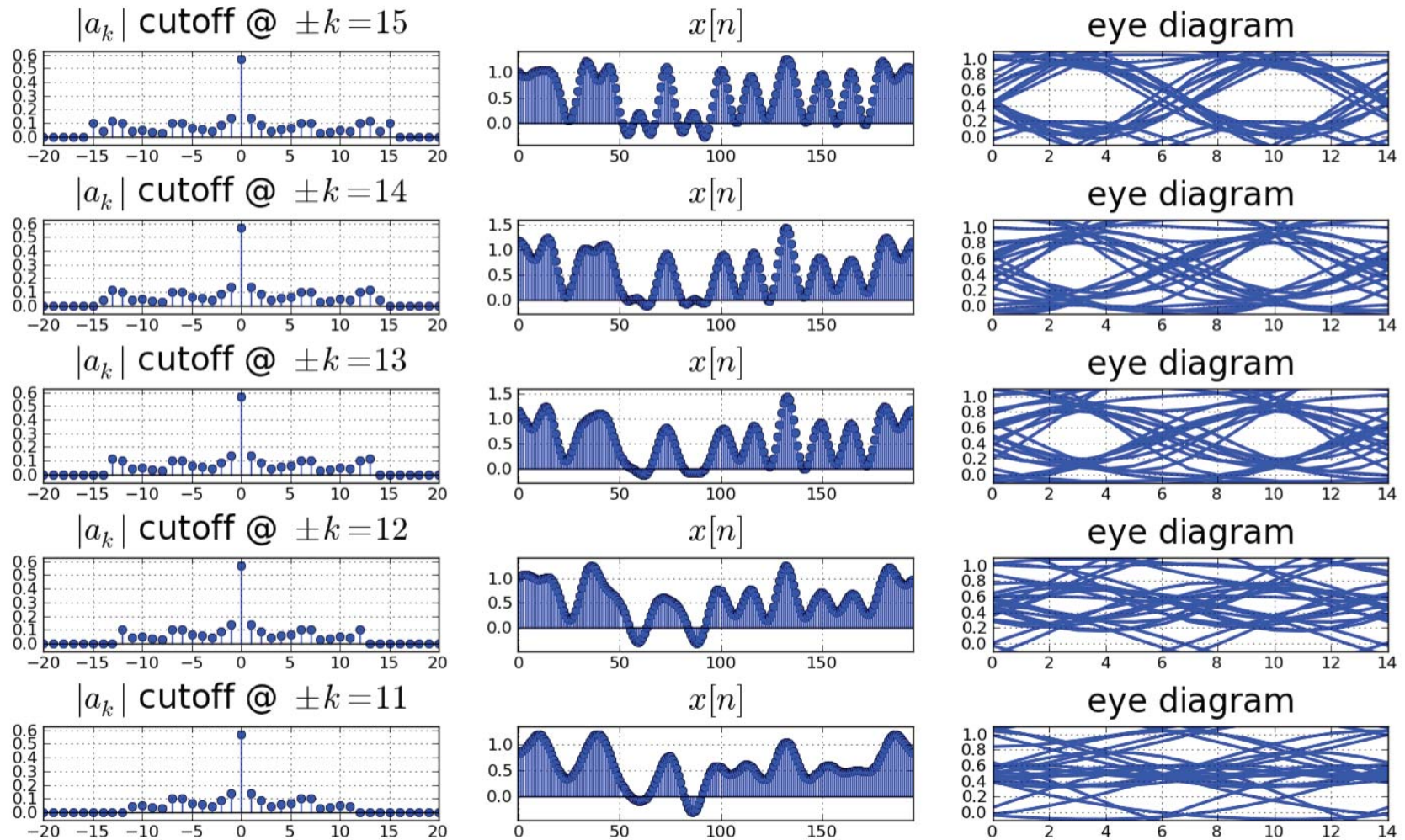




# Effect of Low-Pass Channel



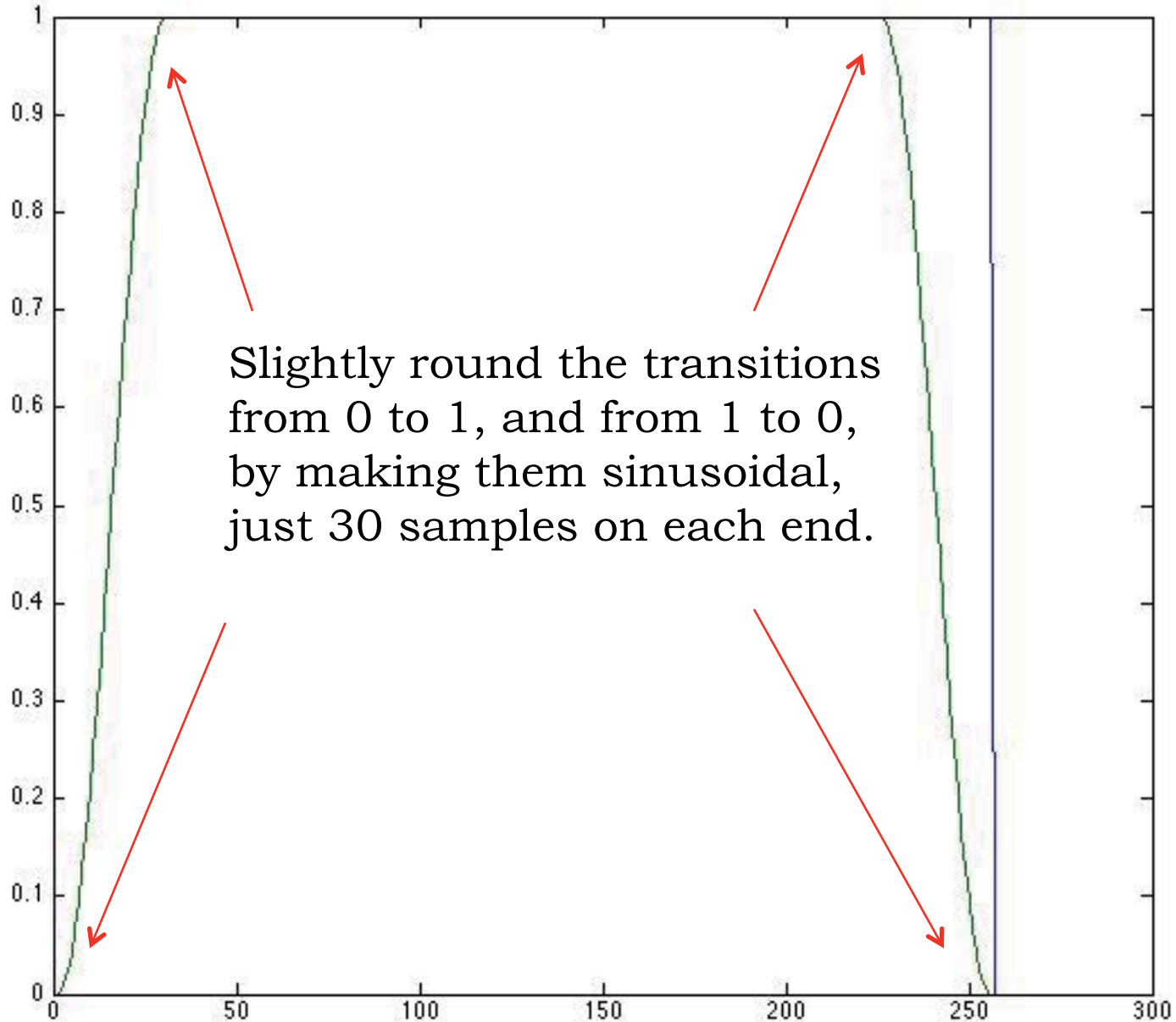
# How Low Can We Go?



# Complementary/dual behavior in time and frequency domains

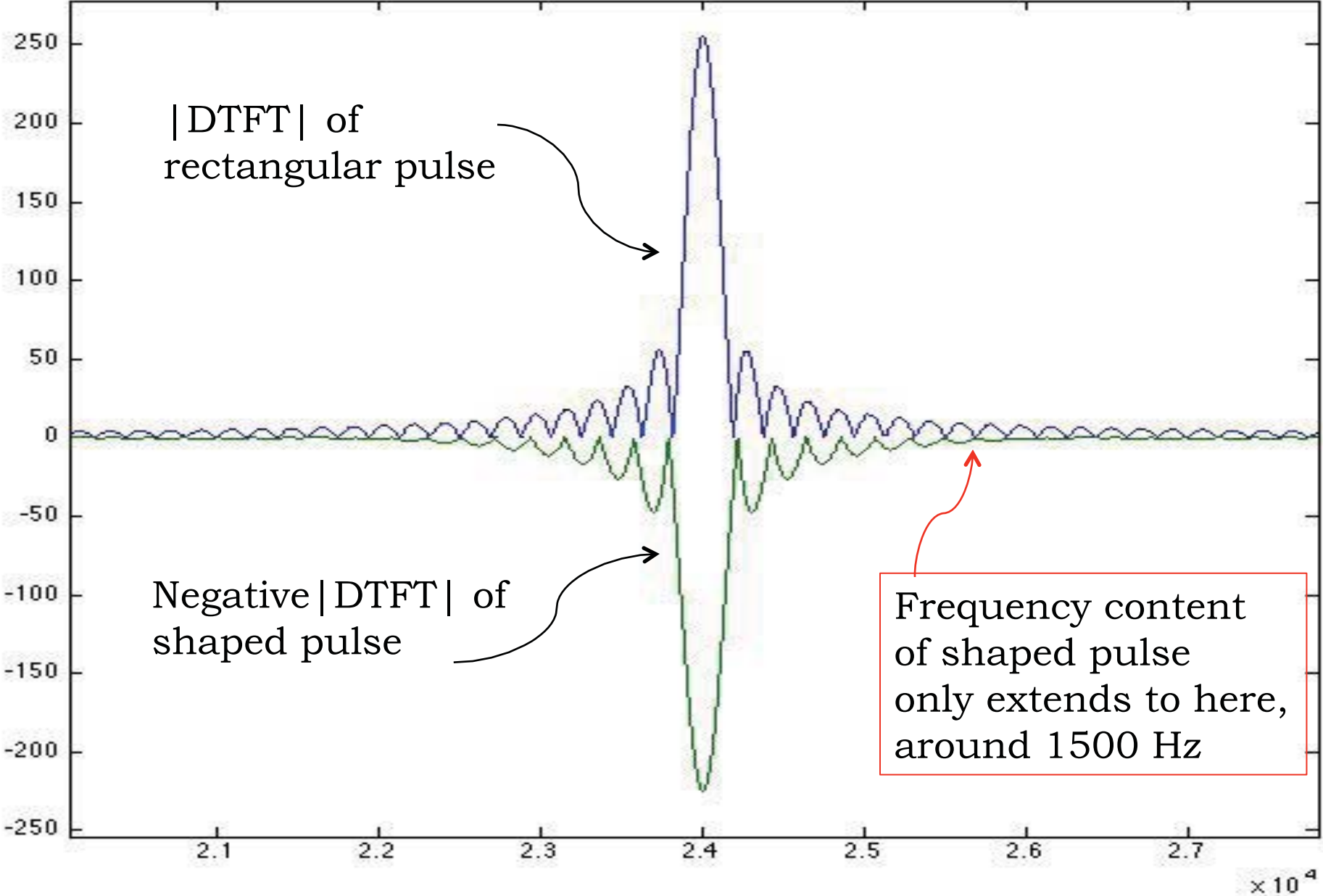
- Wider in time, narrower in frequency; and vice versa.
  - This is actually the basis of the uncertainty principle in physics!
- Smoother in time, sharper in frequency; and vice versa
- Rectangular pulse in time is a (periodic) sinc in frequency, while rectangular pulse in frequency is a sinc in time; etc.

# A shaped pulse versus a rectangular pulse:

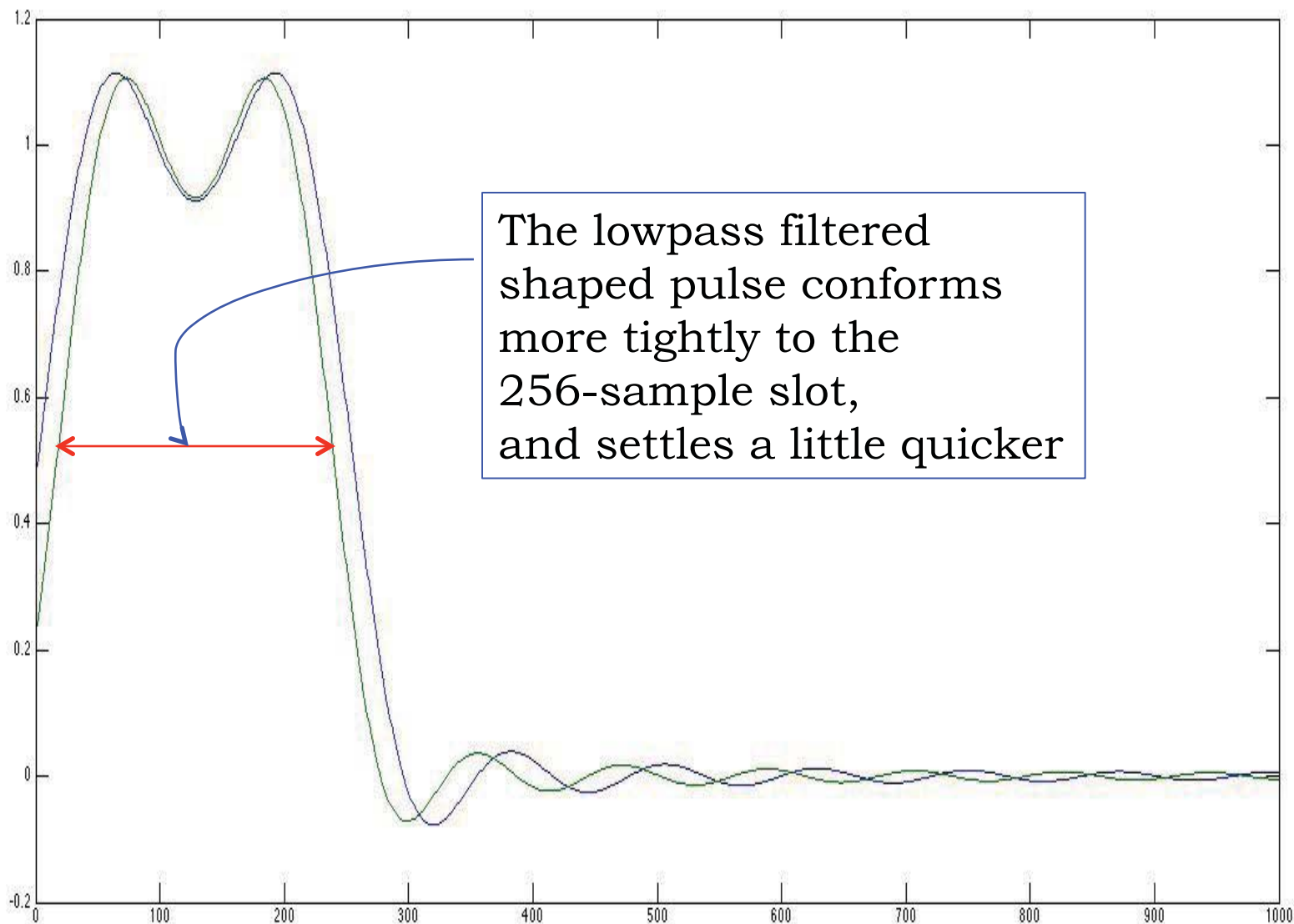


Slightly round the transitions from 0 to 1, and from 1 to 0, by making them sinusoidal, just 30 samples on each end.

In the spectral domain:



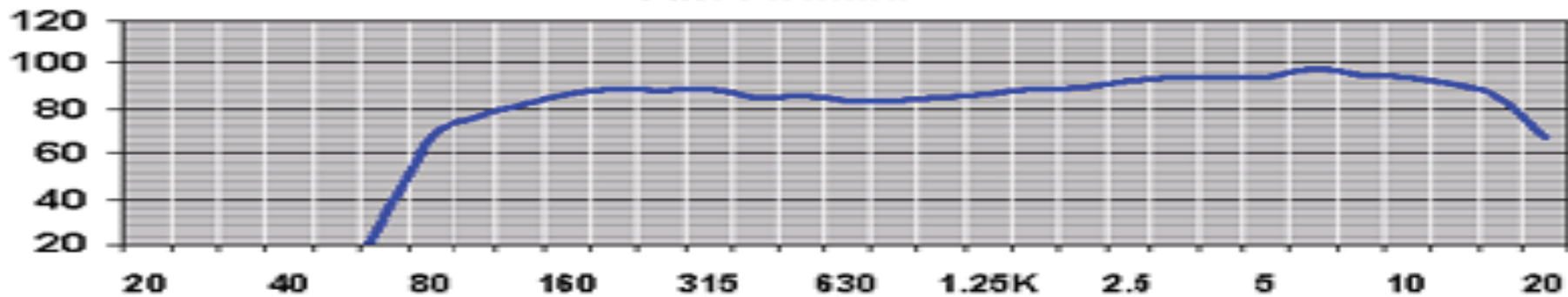
After passing the two pulses through a 400 Hz cutoff lowpass filter:



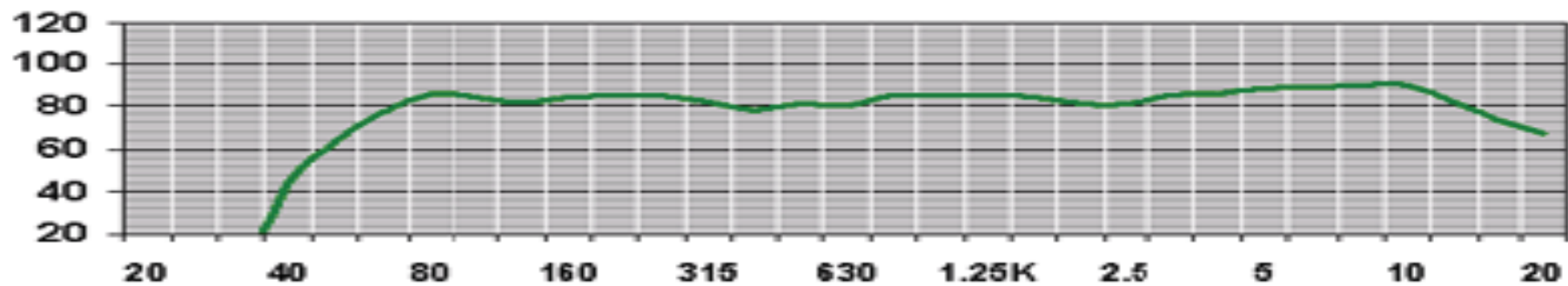


**But loudspeakers are bandpass,  
not lowpass**

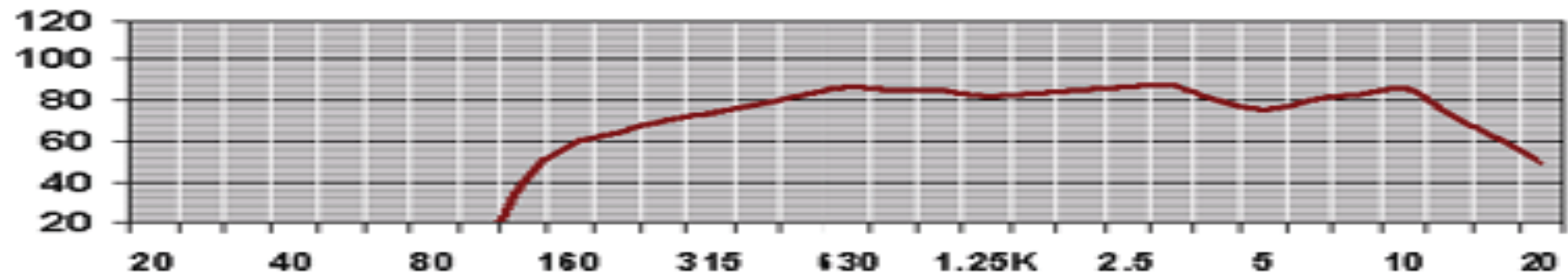
### Altec iMmini



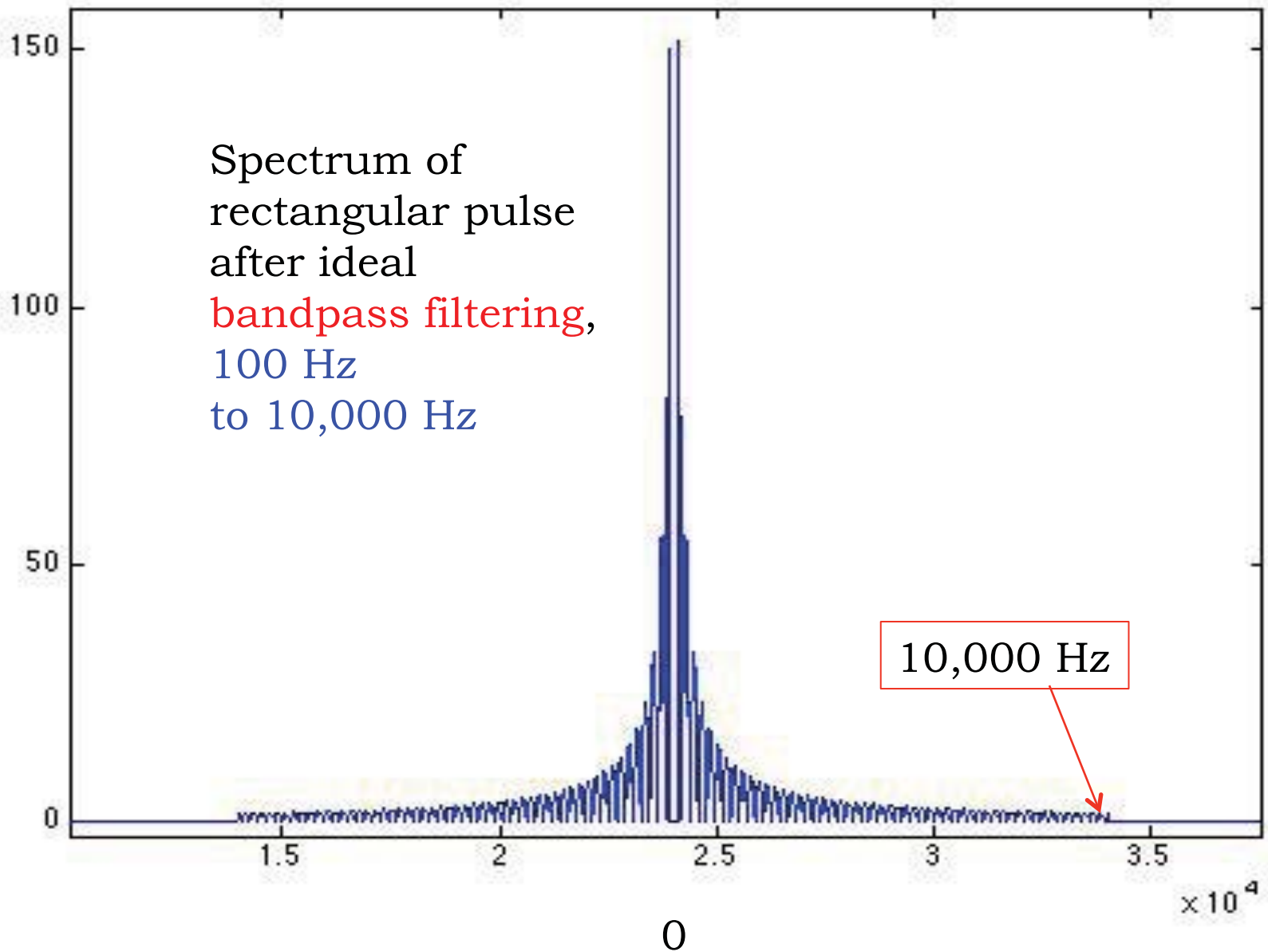
### Bose SoundDock



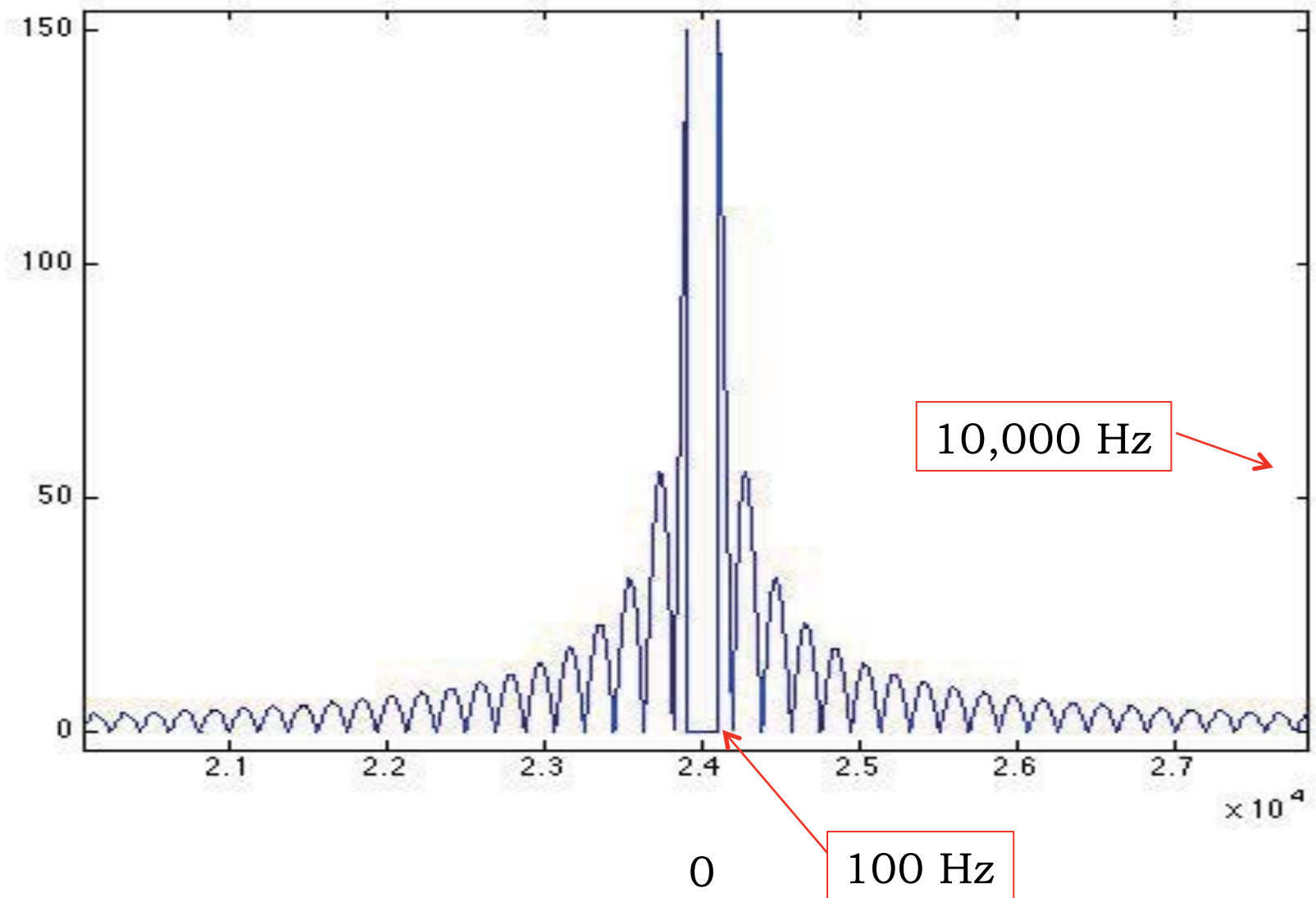
### Sony T33

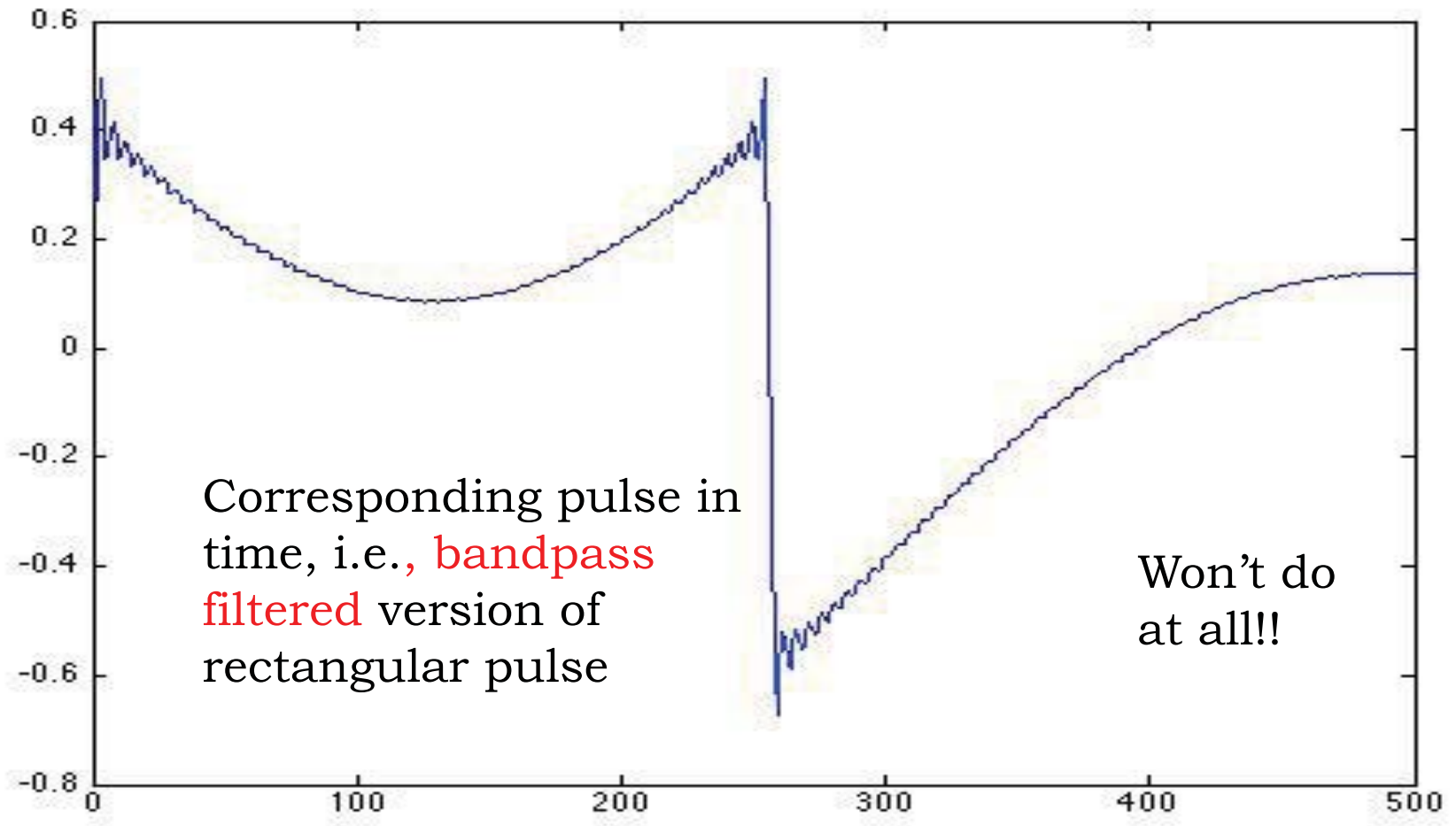


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Zooming in:





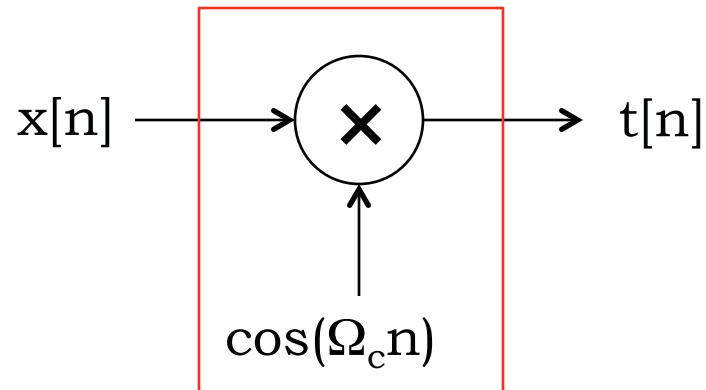
# The Solution: Modulation

- Shift the spectrum of the signal  $x[n]$  into the loudspeaker's passband by **modulation!**

$$\begin{aligned}x[n] \cos(\Omega_c n) &= 0.5x[n](e^{j\Omega_c n} + e^{-j\Omega_c n}) \\&= \frac{0.5}{2\pi} \left[ \int_{\langle 2\pi \rangle} X(\Omega') e^{j(\Omega' + \Omega_c)n} d\Omega' + \int_{\langle 2\pi \rangle} X(\Omega'') e^{j(\Omega'' - \Omega_c)n} d\Omega'' \right] \\&= \frac{0.5}{2\pi} \left[ \int_{\langle 2\pi \rangle} X(\Omega - \Omega_c) e^{j\Omega n} d\Omega + \int_{\langle 2\pi \rangle} X(\Omega + \Omega_c) e^{j\Omega n} d\Omega \right]\end{aligned}$$

Spectrum of modulated signal comprises **half-height replications of  $X(\Omega)$  centered as  $\pm\Omega_c$**  (i.e., plus and minus the carrier frequency). So choose carrier frequency comfortably in the passband, leaving room around it for the spectrum of  $x[n]$ .

# Is Modulation Linear? Time-Invariant? ...

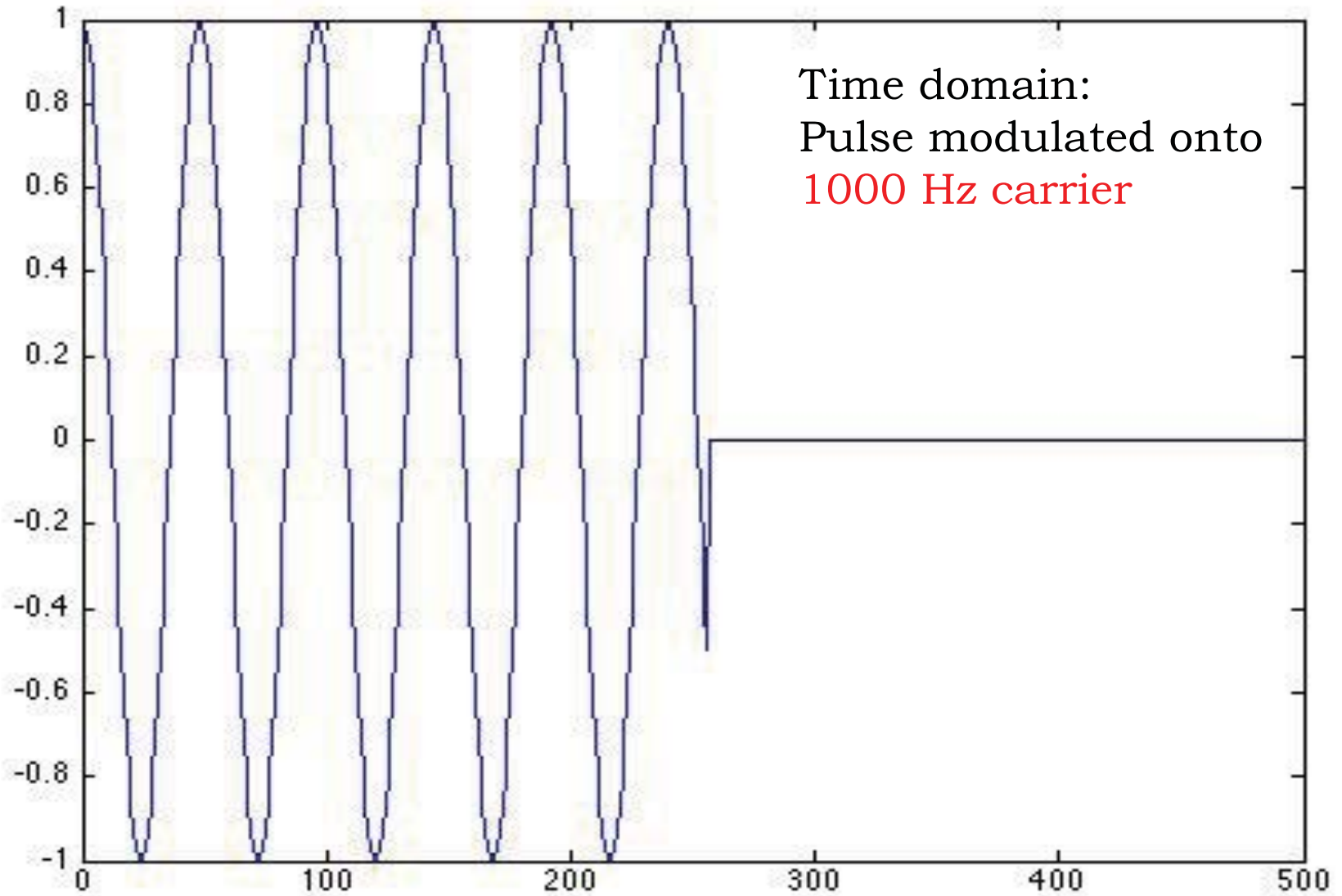


... as a system that takes input  $x[n]$  and produces output  $t[n]$  for transmission?

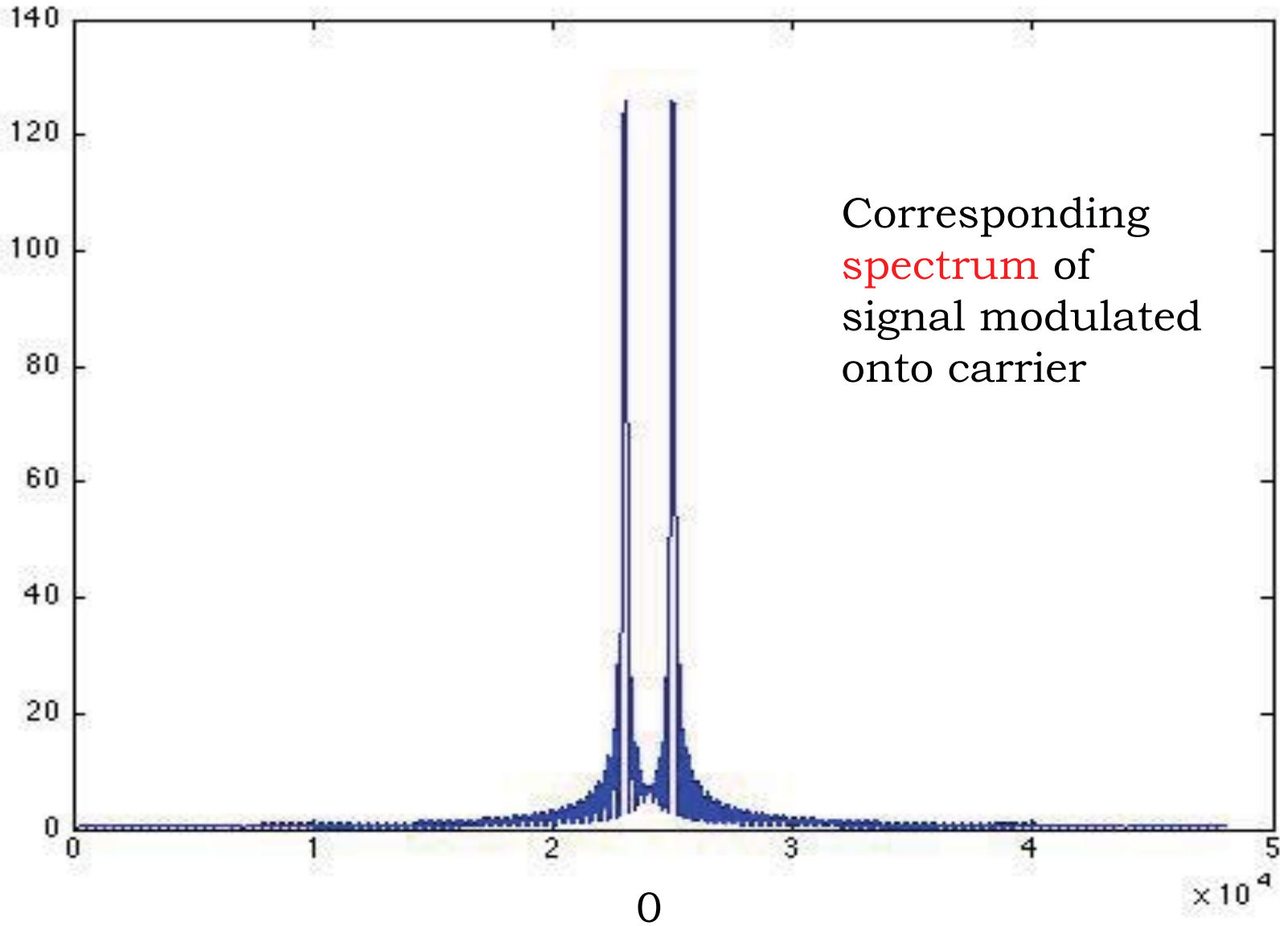
Yes, linear!

No, not time-invariant!

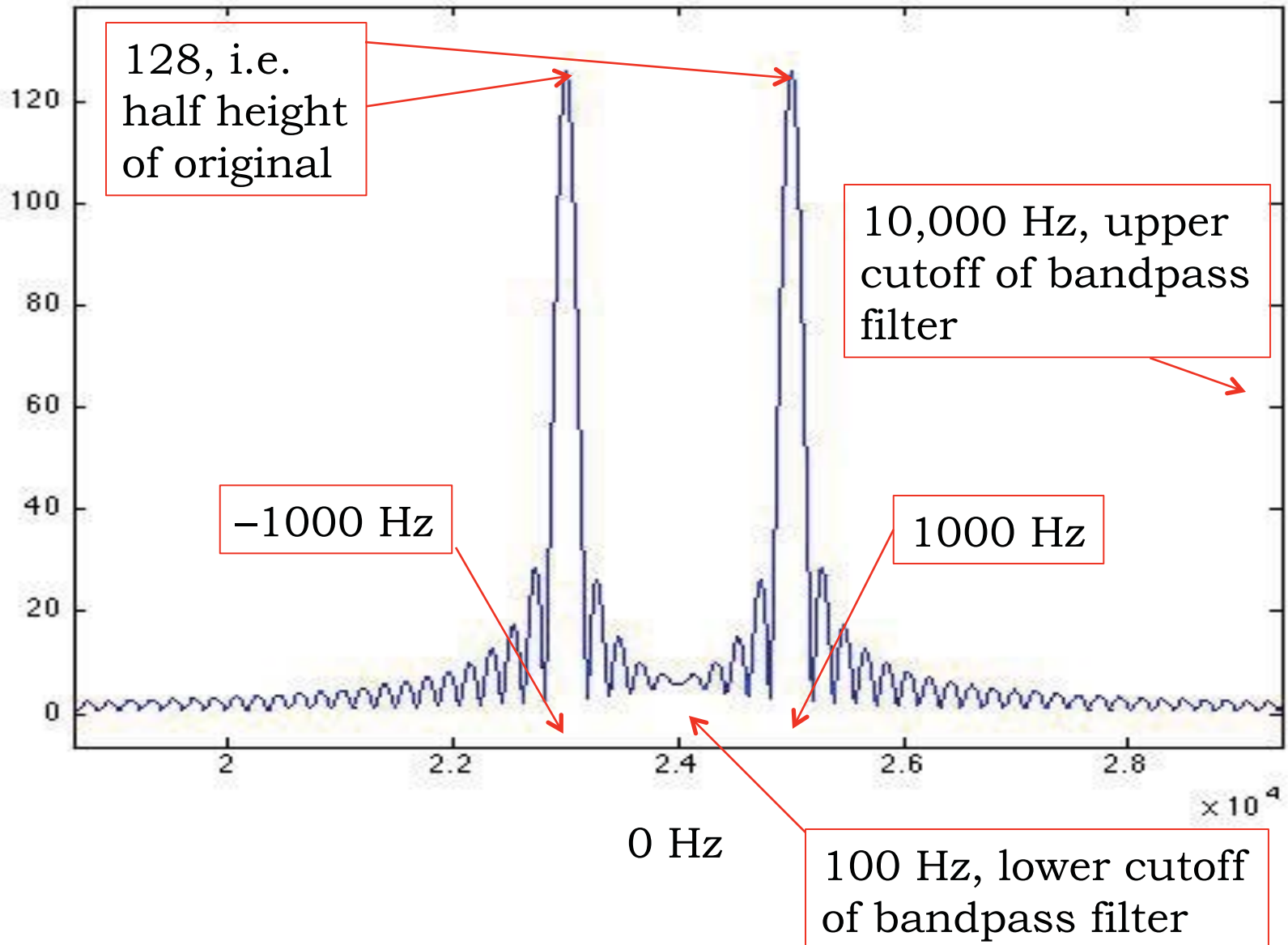
So for our rectangular pulse example:

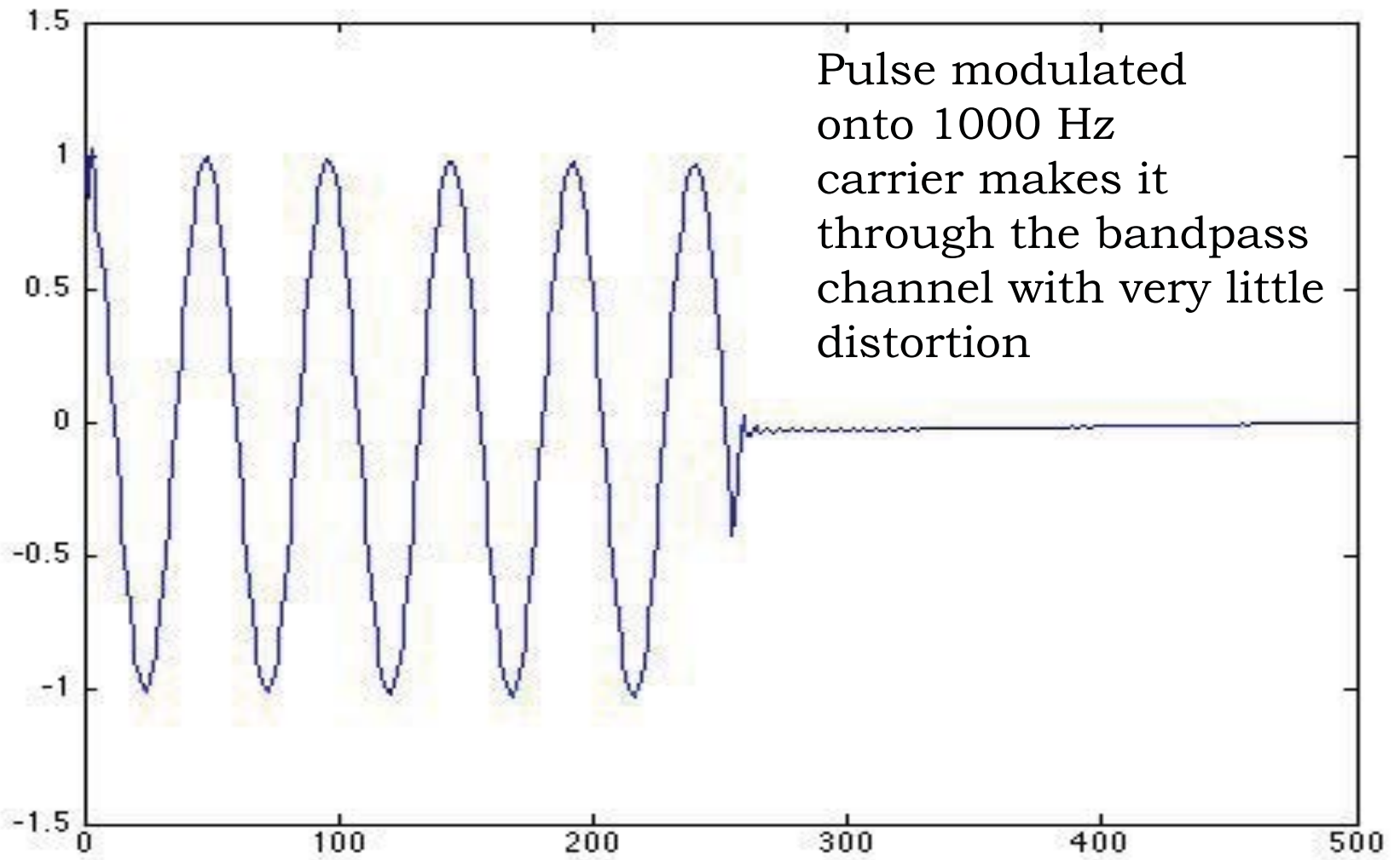






Zooming in:





# At the Receiver: Demodulation

- In principle, this is (as easy as) modulation again:

If the received signal is

$$r[n] = x[n]\cos(\Omega_c n),$$

then simply compute

$$\begin{aligned}d[n] &= r[n]\cos(\Omega_c n) \\ &= x[n]\cos^2(\Omega_c n) \\ &= 0.5 \{x[n] + x[n]\cos(2\Omega_c n)\}\end{aligned}$$

- What does the spectrum of  $d[n]$  look like?
- What constraint on the bandwidth of  $x[n]$  is needed for perfect recovery of  $x[n]$ ?

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6.02 Introduction to EECS II: Digital Communication Systems  
Fall 2012

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